

	State	1
STM		1
Code		1
C#		1

State

STM

- State Master .
- State , State

Code

C#

```
// 1 State Initial
ec.ecNet_SetEnableSTM(net, false, ref errorCode); // State
ec.ecSlv_SetAlState_A(net, slave, 1, ref errorCode); // slave State
Initial
```

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