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# G02, G03 ( )

× G02, G03

## Summary

- - G02 :
  - G03 :
- 가
  - 
  -
- F
  - Modal
  - , mm/sec

## Format

### G02 X\_Y\_R\_F\_

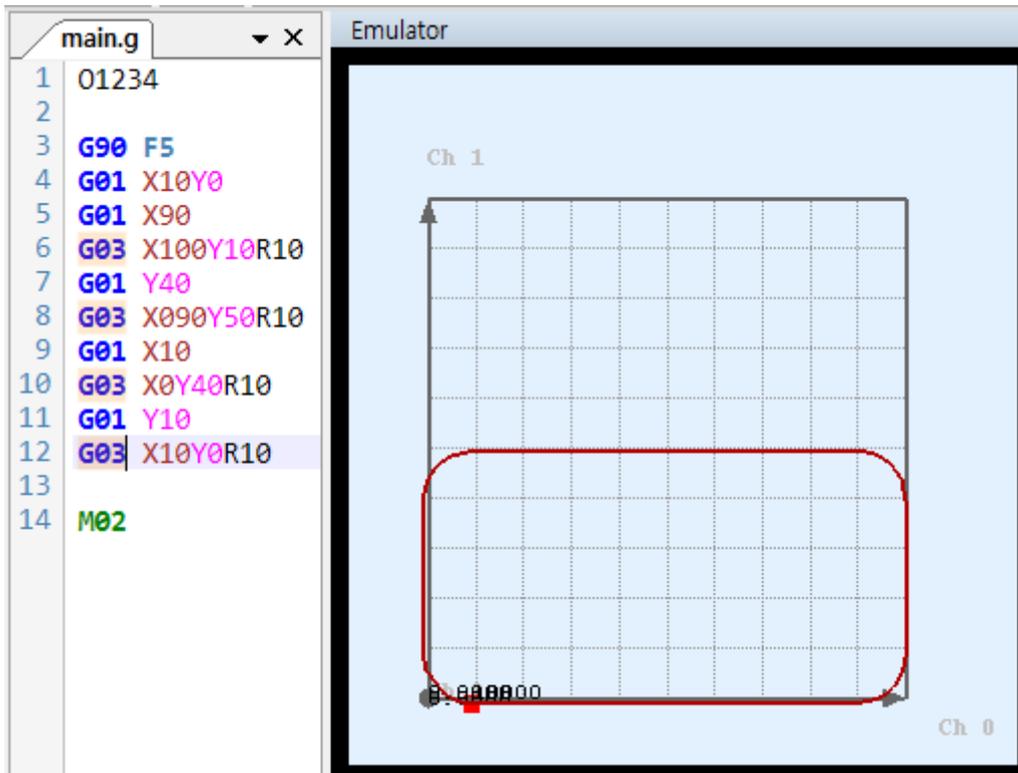
- X : X
- Y : Y
- Z : Z
- R :
- F : (Feed Rate)

### G02 X\_Y\_I\_J\_F\_

- X : X
- Y : Y
- Z : Z
- I : X
- J : Y
- K : Z
- F : (Feed Rate)

### Example

- R ( )



- I,J,K ( , )
  - R I,J,K 가 , .

main.g

```
1 O1234
2
3 G90 F5
4 G01 X10Y0
5 G01 X90
6 G03 X100Y10 I0 J10
7 G01 Y40
8 G03 X090Y50 I-10 J0
9 G01 X10
10 G03 X0Y40R10 I0J-10
11 G01 Y10
12 G03 X10Y0R10 I10J0
13
14 M02
```

Emulator

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