

Case 1.

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Case 2.

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Case 3.

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Case 4.

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1

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3

C++

× MFC가

C++

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× MFC가

C++

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Case 1.

- () . "stdafx.h"

```
#include "stdafx.h" //
```

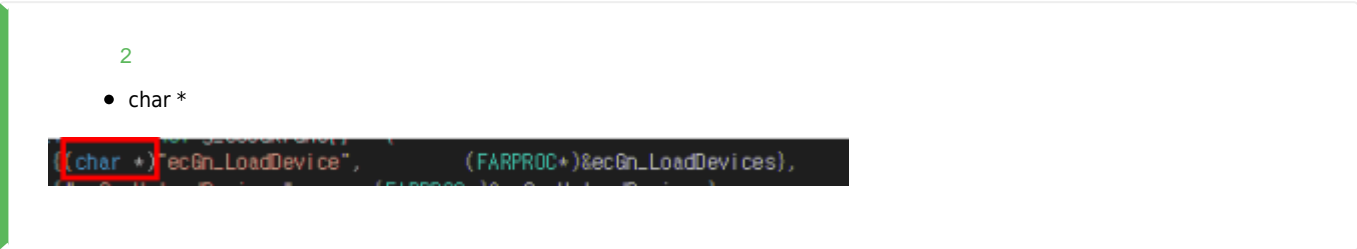
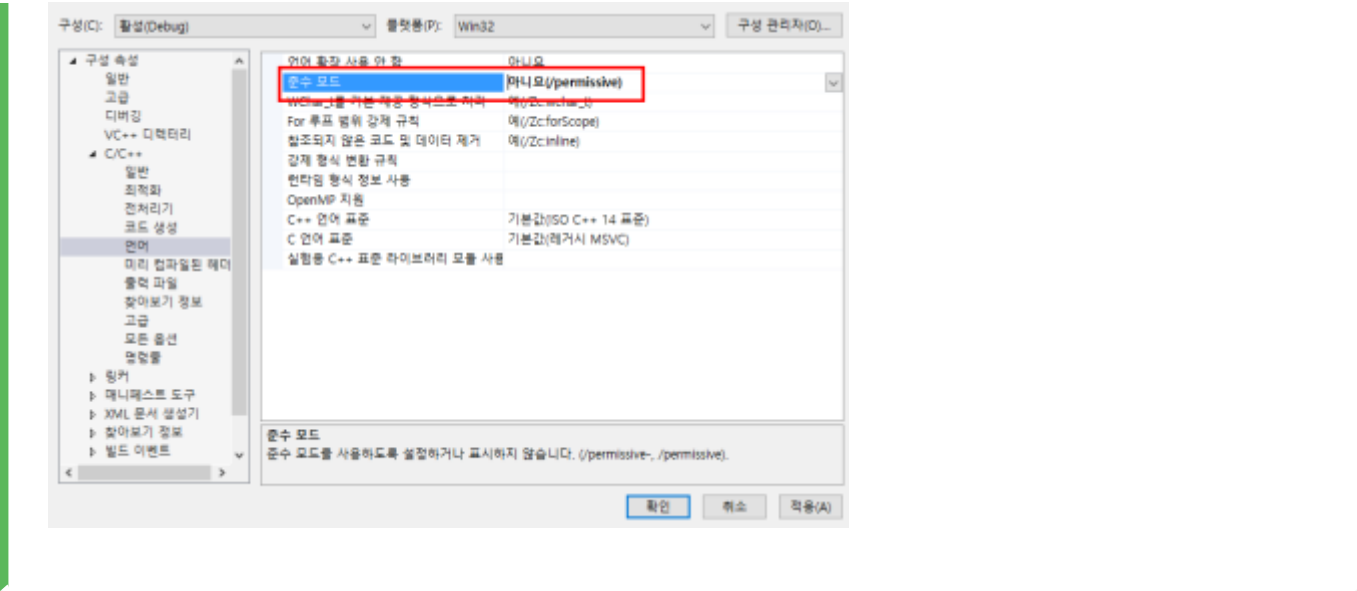
- .

Case 2.

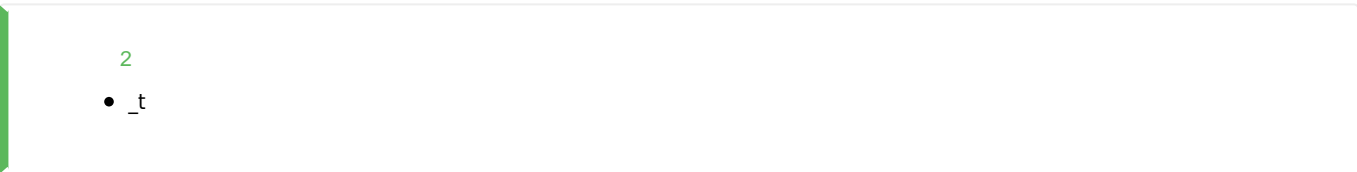
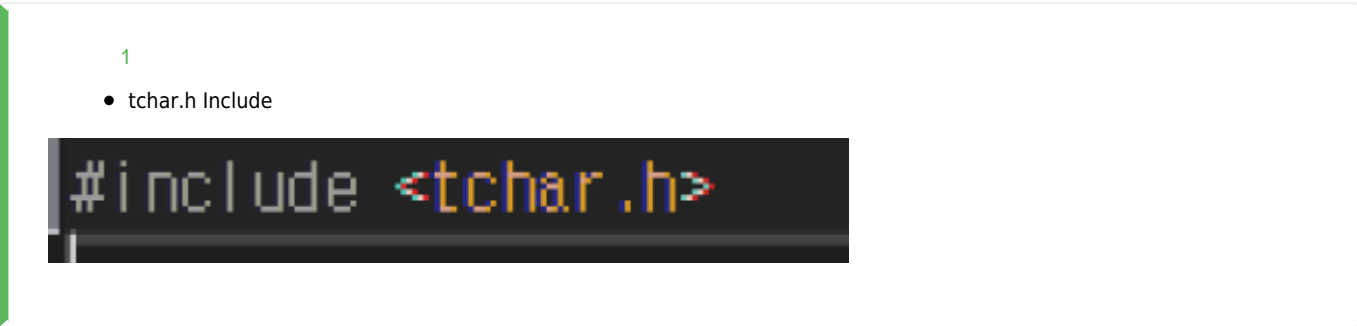
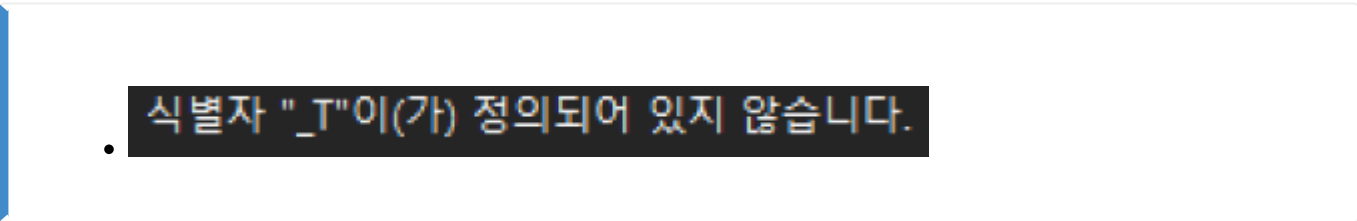
- "const char *" 형식의 값을 사용하여 "char *" 형식의 엔터티를 초기화할 수 없습니다.

1

- C/C++ - -



Case 3.



Case 4.

- BOOL, HANDLE

- Windows.h Include

```
#include <Windows.h>
```

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